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# **zenoh-java**

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The *zenoh-java* library provides a Java [zenoh client API](#) for zenoh.

An introduction to zenoh and its concepts is available on [zenoh.io](#).

Note that this library also provides a low-level API ([zenoh-net](#)) that gives access to the zenoh protocol primitives and allow some advanced use cases where a fine tuning of the protocol is required.



## 1.1 io.zenoh

### 1.1.1 Admin

public class **Admin**

The zenoh administration class.

#### Constructors

##### Admin

protected **Admin** (*Workspace w*, *String zid*)

#### Methods

##### addBackend

public void **addBackend** (*String beid*, *Properties properties*)

Add a backend in the connected zenoh router (i.e. the one you are directly connected to).

##### Parameters

- **beid** – the backend identifier.
- **properties** – the properties for backend initialization.

##### Throws

- *ZException* – if an error occurs.

## addBackend

public void **addBackend** (*String beid*, *Properties properties*, *String zid*)

Add a backend in the specified zenoh router, not necessarily the one you are connected to.

### Parameters

- **beid** – the backend identifier.
- **properties** – the properties for backend initialization.
- **zid** – the zenoh router identifier.

### Throws

- *ZException* – if an error occurs.

## addStorage

public void **addStorage** (*String stid*, *Properties properties*)

Add a storage in the connected zenoh router, using an automatically chosen backend.

### Parameters

- **stid** – the storage identifier
- **properties** – the properties for storage initialization.

### Throws

- *ZException* – if an error occurs.

## addStorage

public void **addStorage** (*String stid*, *Properties properties*, *String zid*)

Add a storage in the specified zenoh router, using an automatically chosen backend.

### Parameters

- **stid** – the storage identifier
- **properties** – the properties for storage initialization.
- **zid** – the zenoh router identifier.

### Throws

- *ZException* – if an error occurs.

## addStorageOnBackend

public void **addStorageOnBackend** (*String stid*, *Properties properties*, *String backend*)

Add a storage in the connected zenoh router, using the specified backend.

### Parameters

- **stid** – the storage identifier.
- **properties** – the properties for storage initialization.
- **backend** – the identifier of the backend to use for the storage.



**Throws**

- ***`ZException`*** – if an error occurs.

**addStorageOnBackend**

public void **addStorageOnBackend** (*String* *stid*, *Properties* *properties*, *String* *backend*, *String* *zid*)

Add a storage in the specified zenoh router, using the specified backend.

**Parameters**

- **stid** – the storage identifier.
- **properties** – the properties for storage initialization.
- **backend** – the identifier of the backend to use for the storage.
- **zid** – the zenoh router identifier.

**Throws**

- ***`ZException`*** – if an error occurs.

**getBackend**

public *Properties* **getBackend** (*String* *beid*)

Get a backend's properties from the connected zenoh router (i.e. the one you are directly connected to).

**Parameters**

- **beid** – the backend identifier

**Throws**

- ***`ZException`*** – if an error occurs.

**Returns** the backend properties

**getBackend**

public *Properties* **getBackend** (*String* *beid*, *String* *zid*)

Get a backend's properties from the specified zenoh router, not necessarily the one you are connected to.

**Parameters**

- **beid** – the backend identifier
- **zid** – the zenoh router identifier.

**Throws**

- ***`ZException`*** – if an error occurs.

**Returns** the backend properties

## getBackends

public Map<String, Properties> **getBackends** ()

Get all the backends from the connected zenoh router (i.e. the one you are directly connected to).

### Throws

- *ZException* – if an error occurs.

**Returns** a map of the backends properties, indexed by the backends identifiers.

## getBackends

public Map<String, Properties> **getBackends** (String *zid*)

Get all the backends from the specified zenoh router, not necessarily the one you are connected to.

### Parameters

- **zid** – the zenoh router identifier.

### Throws

- *ZException* – if an error occurs.

**Returns** a map of the backends properties, indexed by the backends identifiers.

## getStorage

public Properties **getStorage** (String *stid*)

Get a storage's properties from the connected zenoh router.

### Parameters

- **stid** – the storage identifier

### Throws

- *ZException* – if an error occurs.

**Returns** the storage properties

## getStorage

public Properties **getStorage** (String *stid*, String *zid*)

Get a storage's properties from the specified zenoh router.

### Parameters

- **stid** – the storage identifier
- **zid** – the zenoh router identifier.

### Throws

- *ZException* – if an error occurs.

**Returns** the storage properties

## getStorages

public Map<String, Properties> **getStorages** ()  
Get all the storages from the connected zenoh router.

### Throws

- *ZException* – if an error occurs.

**Returns** a map of the storages properties, indexed by the storages identifiers.

## getStorages

public Map<String, Properties> **getStorages** (String *zid*)  
Get all the storages from the specified zenoh router.

### Parameters

- **zid** – the zenoh router identifier.

### Throws

- *ZException* – if an error occurs.

**Returns** a map of the storages properties, indexed by the storages identifiers.

## getStoragesFromBackend

public Map<String, Properties> **getStoragesFromBackend** (String *backend*)  
Get all the storages from the specified backend within the connected zenoh router.

### Parameters

- **backend** – the backend identifier.

### Throws

- *ZException* – if an error occurs.

**Returns** a map of the storages properties, indexed by the storages identifiers.

## getStoragesFromBackend

public Map<String, Properties> **getStoragesFromBackend** (String *backend*, String *zid*)  
Get all the storages from the specified backend within the specified zenoh router.

### Parameters

- **backend** – the backend identifier.
- **zid** – the zenoh router identifier.

### Throws

- *ZException* – if an error occurs.

**Returns** a map of the storages properties, indexed by the storages identifiers.

## removeBackend

public void **removeBackend** (*String beid*)

Remove a backend from the connected zenoh router (i.e. the one you are directly connected to).

### Parameters

- **beid** – the backend identifier.

### Throws

- *ZException* – if an error occurs.

## removeBackend

public void **removeBackend** (*String beid*, *String zid*)

Remove a backend from the specified zenoh router, not necessarily the one you are connected to.

### Parameters

- **beid** – the backend identifier.
- **zid** – the zenoh router identifier.

### Throws

- *ZException* – if an error occurs.

## removeStorage

public void **removeStorage** (*String stid*)

Remove a storage from the connected zenoh router.

### Parameters

- **stid** – the storage identifier.

### Throws

- *ZException* – if an error occurs.

## removeStorage

public void **removeStorage** (*String stid*, *String zid*)

Remove a storage from the specified zenoh router.

### Parameters

- **stid** – the storage identifier.
- **zid** – the zenoh router identifier.

### Throws

- *ZException* – if an error occurs.

### 1.1.2 Change

public class **Change**

The notification of a change for a resource in zenoh. See *Listener*.

#### Constructors

#### Change

protected **Change** (*Path* path, *Kind* kind, *Timestamp* timestamp, *Value* value)

#### Methods

##### getKind

public *Kind* **getKind** ()

Returns the *Kind* of change.

**Returns** the kind of change.

##### getPath

public *Path* **getPath** ()

Returns the *Path* of resource that changed.

**Returns** the resource path.

##### getTimestamp

public *Timestamp* **getTimestamp** ()

Returns the *Timestamp* when change occurred.

**Returns** the timestamp.

##### getValue

public *Value* **getValue** ()

Depending of the change *Kind*, returns:

- if kind is *Kind.PUT*: the new value
- if kind is *Kind.UPDATE*: the delta value
- if kind is *Kind.REMOVE*: null

**Returns** the new value (complete or delta), or null.

### 1.1.3 Change.Kind

public enum **Kind**

The kind of Change: either *PUT*, *UPDATE* or *REMOVE*.

## Enum Constants

### PUT

public static final *Change.Kind* **PUT**

### REMOVE

public static final *Change.Kind* **REMOVE**

### UPDATE

public static final *Change.Kind* **UPDATE**

## Methods

### fromInt

protected static *Kind* **fromInt** (int *numVal*)

### value

public int **value** ()

Returns the numeric value of the change kind (the same than in zenoh-c).

**Returns** the numeric value.

## 1.1.4 Data

public class **Data** implements *Comparable<Data>*

A zenoh data returned by a *Workspace.get(Selector)* query. The Data objects are comparable according to their *Timestamp*. Note that zenoh makes sure that each published path/value has a unique timestamp across the system.

## Constructors

### Data

protected **Data** (*Path* *path*, *Value* *value*, *Timestamp* *timestamp*)

## Methods

### compareTo

public int **compareTo** (*Data* *o*)

## equals

public boolean **equals** (*Object obj*)

## getPath

public *Path* **getPath** ()

Returns the *Path* of the data.

**Returns** the path of the data.

## getTimestamp

public *Timestamp* **getTimestamp** ()

Returns the *Timestamp* of the data.

**Returns** the timestamp of the data.

## getValue

public *Value* **getValue** ()

Returns the *Value* of the data.

**Returns** the value of the data.

## hashCode

public int **hashCode** ()

## 1.1.5 Encoding

public enum **Encoding**

A description of the *Value* format, allowing zenoh to know how to encode/decode the value to/from a bytes buffer.

### Enum Constants

#### JSON

public static final *Encoding* **JSON**

The value is a JSON structure in an UTF-8 string.

#### PROPERTIES

public static final *Encoding* **PROPERTIES**

The value is a list of keys/values, encoded as an UTF-8 string. The keys/values are separated by ';' character, and each key is separated from its associated value (if any) with a '=' character.

## RAW

public static final *Encoding* **RAW**

The value has a RAW encoding (i.e. it's a bytes buffer).

## STRING

public static final *Encoding* **STRING**

The value is an UTF-8 string.

## Methods

### fromFlag

protected static *Encoding* **fromFlag** (short *flag*)

### getDecoder

public *Value.Decoder* **getDecoder** ()

Returns the *Value.Decoder* for this encoding.

**Returns** the decoder.

### getFlag

public short **getFlag** ()

Returns the numeric flag corresponding to the encoding, for usage with zenoh-net.

**Returns** the encoding flag.

## 1.1.6 Eval

public interface **Eval**

Interface to be implemented by evaluation functions (see *Workspace.registerEval(Path, Eval)*)

## Methods

### callback

public *Value* **callback** (*Path* *path*, *Properties* *props*)

The callback operation called each time the *Workspace.get(Selector)* operation is called for a Selector matching the Path this Eval is registered with. Zenoh will wrap the returned *Value* into a *Data* and add it to the result of the get() operation.

#### Parameters

- **path** – the Path with which the Eval has been registered with (in case the same Eval is registered with several Paths).
- **props** – the Properties specified in the Selector used in eval operation.



**Returns** a Value resulting of the evaluation.

### 1.1.7 Listener

public interface **Listener**

Interface to be implemented for subscriptions (see *Workspace.subscribe(Selector, Listener)*)

#### Methods

##### onChanges

public void **onChanges** (*List<Change> changes*)

The callback operation called for all changes on subscribed paths.

#### Parameters

- **changes** – the list of changes.

### 1.1.8 Path

public class **Path** implements *Comparable<Path>*

A zenoh Path is a set of strings separated by '/', as in a filesystem path. A Path cannot contain any '\*' character. Examples of paths: "/demo/example/test", "/com/adlink/building/fr/floor/1/office/2" ...

A path can be absolute (i.e. starting with a '/') or relative to a *Workspace*.

**See also:** *Workspace.put(Path, Value)*

#### Constructors

##### Path

public **Path** (*String p*)

Create a Path from a string such as "/demo/example/test".

#### Parameters

- **p** – the string

#### Methods

##### addPrefix

public *Path* **addPrefix** (*Path prefix*)

Returns a new Path made of the concatenation of the specified prefix and this Path.

#### Parameters

- **prefix** – the prefix to add.

**Returns** a new Path made of the prefix plus this Path.

### compareTo

public int **compareTo** (*Path* *p*)

### equals

public boolean **equals** (*Object* *object*)

### hashCode

public int **hashCode** ()

### isRelative

public boolean **isRelative** ()  
Returns true if the Path is relative (i.e. it doesn't start with '/')  
**Returns** true if the Path is relative.

### length

public int **length** ()  
The Path length (i.e. the length of the Path as a string)  
**Returns** the length

### toString

public *String* **toString** ()

## 1.1.9 PropertiesValue

public class **PropertiesValue** implements *Value*  
A *Value* containing *Properties*.

### Fields

### Decoder

public static final *Value.Decoder* **Decoder**  
The *Value.Decoder* for *PropertiesValues*.

## Constructors

### PropertiesValue

public **PropertiesValue** (*Properties p*)  
Creates a PropertiesValue containing some *Properties*.

#### Parameters

- *p* – the properties

## Methods

### encode

public *ByteBuffer* **encode** ()

### equals

public boolean **equals** (*Object obj*)

### getEncoding

public *Encoding* **getEncoding** ()

### getProperties

public *Properties* **getProperties** ()  
Returns the properties from this PropertiesValue

**Returns** the properties

### hashCode

public int **hashCode** ()

### toString

public *String* **toString** ()

## 1.1.10 RawValue

public class **RawValue** implements *Value*  
A *Value* containing a *ByteBuffer*.

## Fields

## Decoder

public static final *Value.Decoder* **Decoder**  
The *Value.Decoder* for *RawValues*.

## Constructors

### RawValue

public **RawValue** (*ByteBuffer buf*)  
Creates a *RawValue* containing a *ByteBuffer*.

#### Parameters

- **buf** – the bytes buffer.

## Methods

### encode

public *ByteBuffer* **encode** ()

### equals

public boolean **equals** (*Object obj*)

### getBuffer

public *ByteBuffer* **getBuffer** ()  
Returns the *ByteBuffer* from this *RawValue*  
**Returns** the bytes buffer.

### getEncoding

public *Encoding* **getEncoding** ()

### hashCode

public int **hashCode** ()

### toString

public *String* **toString** ()

### 1.1.11 Selector

public final class **Selector** implements [Comparable<Selector>](#)

A zenoh Selector is a string which is the conjunction of an path expression identifying a set of keys and some optional parts allowing to refine the set of [Paths](#) and associated [Values](#). Structure of a selector:

```
/s1/s2/.../sn?x>1&y<2&...&z=4(p1=v1;p2=v2;...;pn=vn)#a;x;y;...;z
|           |           |           |           |           |
|-- expr --| |-- filter --| |--- properties ---| |fragment|
```

where:

- **expr**: is a path expression. I.e. a string similar to a [Path](#) but with character ‘\*’ allowed. A single ‘\*’ matches any set of characters in a path, except ‘/’. While “\*\*” matches any set of characters in a path, including ‘/’. A path expression can be absolute (i.e. starting with a ‘/’) or relative to a [Workspace](#).
- **filter**: a list of predicates separated by ‘&’ allowing to perform filtering on the [Value](#) associated with the matching keys. Each predicate has the form “*field*“*operator*“*value*” where:
  - **field** is the name of a field in the value (is applicable and is existing, otherwise the predicate is false)
  - **operator** is one of a comparison operators: “ , <= , >= , = , !=
  - **value** is the the value to compare the field’s value with
- **fragment**: a list of fields names allowing to return a sub-part of each value. This feature only applies to structured values using a “self-describing” encoding, such as JSON or XML. It allows to select only some fields within the structure. A new structure with only the selected fields will be used in place of the original value.

NOTE: the filters and fragments are not yet supported in current zenoh version.

See also: [Workspace.get\(Selector\)](#), [Workspace.subscribe\(Selector, Listener\)](#)

## Constructors

### Selector

public **Selector** ([String](#) s)

Create a Selector from a string such as “/demo/example/\*\*?(name=Bob)”.

#### Parameters

- **p** – the string

## Methods

### addPrefix

public [Selector](#) **addPrefix** ([Path](#) prefix)

Returns a new Selector made of the concatenation of the specified prefix and this Selector.

#### Parameters

- **prefix** – the prefix to add.

**Returns** a new Selector made of the prefix plus this Selector.

## compareTo

public int **compareTo** (*Selector s*)

## equals

public boolean **equals** (*Object object*)

## getFilter

public *String* **getFilter** ()

Return the filter expression of this Selector. I.e. the substring after the '?' character and before the '(' character (or until end of string).

**Returns** the filter expression or an empty string if not present.

## getFragment

public *String* **getFragment** ()

Return the fragment expression of this Selector. I.e. the substring after the '#' character.

**Returns** the fragment expression or an empty string if not present.

## getOptionalPart

protected *String* **getOptionalPart** ()

## getPath

public *String* **getPath** ()

Return the path expression of this Selector. I.e. the substring before the '?' character.

**Returns** the path expression.

## getProperties

public *String* **getProperties** ()

Return the properties expression of this Selector. I.e. the substring enclosed between '(' and ')' after the '?' character.

**Returns** the properties expression or an empty string if not present.

## hashCode

public int **hashCode** ()

### isRelative

public boolean **isRelative** ()

Returns true if the Selector is relative (i.e. it doesn't start with '/')

**Returns** true if the Selector is relative.

### toString

public *String* **toString** ()

## 1.1.12 StringValue

public class **StringValue** implements *Value*

A *Value* containing an UTF-8 *String*.

### Fields

### Decoder

public static final *Value.Decoder* **Decoder**

The *Value.Decoder* for *StringValues*.

### Constructors

### StringValue

public **StringValue** (*String* s)

Creates a StringValue containing a *String*.

#### Parameters

- **s** – the string

### Methods

### encode

public *ByteBuffer* **encode** ()

### equals

public boolean **equals** (*Object obj*)

### getEncoding

public *Encoding* **getEncoding** ()

### getString

```
public String getString()
```

Returns the string from this StringValue

**Returns** the string

### hashCode

```
public int hashCode()
```

### toString

```
public String toString()
```

## 1.1.13 SubscriptionId

```
public final class SubscriptionId
```

The identifier of a subscription.

**See also:** `Workspace.subscribe(Selector, Listener)`, `Workspace.unsubscribe(SubscriptionId)`

### Constructors

#### SubscriptionId

```
protected SubscriptionId(Subscriber sub)
```

### Methods

#### getZSubscriber

```
protected Subscriber getZSubscriber()
```

## 1.1.14 Value

```
public interface Value
```

Interface of a Value that, associated to a *Path*, can be published into zenoh via `Workspace.put(Path, Value)`, or retrieved via `Workspace.get(Selector)` or via a subscription (`Workspace.subscribe(Selector, Listener)`).

### Methods

#### encode

```
public ByteBuffer encode()
```

Returns a new `ByteBuffer` containing the Value encoded as a sequence of bytes.



**Returns** the encoded Value.

### getEncoding

public *Encoding* **getEncoding** ()

Return the *Encoding* of this Value.

**Returns** the encoding.

## 1.1.15 Value.Decoder

public interface **Decoder**

Interface of a Value decoder, able to transform a *ByteBuffer* into a Value.

### Methods

#### decode

public *Value* **decode** (*ByteBuffer* buf)

Decode a Value that is encoded in a *ByteBuffer*.

#### Parameters

- **buf** – the *ByteBuffer* containing the encoded Value.

**Returns** the Value.

#### getEncodingFlag

public short **getEncodingFlag** ()

Returns the flag of the *Encoding* that this Decoder supports. (@see *Encoding*#getFlag()).

**Returns** the encoding flag.

## 1.1.16 Workspace

public class **Workspace**

A Workspace to operate on Zenoh.

### Constructors

#### Workspace

protected **Workspace** (*Path* path, *Session* session, *ExecutorService* threadPool)

## Methods

### get

public `Collection<Data>` **get** (*Selector selector*)

Get a selection of path/value from Zenoh.

#### Parameters

- **selector** – the *Selector* expressing the selection.

#### Throws

- *ZException* – if get failed.

**Returns** a collection of path/value.

### put

public void **put** (*Path path*, *Value value*)

Put a path/value into Zenoh.

#### Parameters

- **path** – the *Path*. Can be absolute or relative to the workspace.
- **value** – the *Value*.

#### Throws

- *ZException* – if put failed.

### registerEval

public void **registerEval** (*Path path*, *Eval eval*)

Registers an evaluation function under the provided *Path*. The function will be evaluated in a dedicated thread, and thus may call any other Workspace operation.

#### Parameters

- **path** – the *Path* where the function can be triggered using *get (Selector)*
- **eval** – the evaluation function

#### Throws

- *ZException* – if registration failed.

### remove

public void **remove** (*Path path*)

Remove a path/value from Zenoh.

#### Parameters

- **path** – the *Path* to be removed. Can be absolute or relative to the workspace.

#### Throws

- *ZException* – if remove failed.

## subscribe

public *SubscriptionId* **subscribe** (*Selector* selector, *Listener* listener)

Subscribe to a selection of path/value from Zenoh.

### Parameters

- **selector** – the *Selector* expressing the selection.
- **listener** – the *Listener* that will be called for each change of a path/value matching the selection.

### Throws

- *ZException* – if subscribe failed.

**Returns** a *SubscriptionId*.

## unregisterEval

public void **unregisterEval** (*Path* path)

Unregister a previously registered evaluation function.

### Parameters

- **path** – the *Path* where the function has been registered

### Throws

- *ZException* – if unregistration failed.

## unsubscribe

public void **unsubscribe** (*SubscriptionId* subid)

Unregisters a previous subscription.

### Parameters

- **subid** – the *SubscriptionId* to unregister

### Throws

- *ZException* – if unsubscribe failed.

## update

public void **update** (*Path* path, *Value* value)

Update a path/value into Zenoh.

### Parameters

- **path** – the *Path*. Can be absolute or relative to the workspace.
- **value** – a delta to be applied on the existing value.

### Throws

- *ZException* – if update failed.

### 1.1.17 Zenoh

public class **Zenoh**  
The Zenoh client API.

#### Methods

##### admin

public *Admin* **admin** ()  
Returns the *Admin* object that provides helper operations to administer Zenoh.

##### login

public static *Zenoh* **login** (*String* locator, *Properties* properties)  
Establish a zenoh session via a provided locator. Locator is a string representing the network endpoint to which establish the session. If the provided locator is `null`, login will perform some dynamic discovery and try to establish the session automatically. When not `null`, the locator must have the format: `tcp/<ip>:<port>` (for instance `tcp/127.0.0.1:7447`).

##### Parameters

- **locator** – the locator or `null`.
- **properties** – the *Properties* to be used for this session (e.g. “user”, “password”...). Can be `null`.

##### Throws

- *ZException* – if login fails.

**Returns** a *Zenoh* object.

##### logout

public void **logout** ()  
Terminates the Zenoh session.

##### workspace

public *Workspace* **workspace** (*Path* path)  
Creates a *Workspace* using the provided path. All relative *Selector* or *Path* used with this *Workspace* will be relative to this path.

Notice that all subscription listeners and eval callbacks declared in this workspace will be executed by the I/O thread. This implies that no long operations or other call to Zenoh shall be performed in those callbacks.

##### Parameters

- **path** – the *Workspace*’s path.

**Returns** a *Workspace*.

## workspaceWithExecutor

public *Workspace* **workspaceWithExecutor** (*Path* path)

Creates a *Workspace* using the provided path. All relative *Selector* or *Path* used with this *Workspace* will be relative to this path.

Notice that all subscription listeners and eval callbacks declared in this workspace will be executed by a *CachedThreadPool*. This is useful when listeners and/or callbacks need to perform long operations or need to call other Zenoh operations.

### Parameters

- **path** – the *Workspace*'s path.

**Returns** a *Workspace*.

## 1.2 io.zenoh.core

### 1.2.1 Timestamp

public class **Timestamp** implements *Comparable<Timestamp>*

Data structure representing a unique timestamp.

### Constructors

#### Timestamp

protected **Timestamp** (long *time*, byte[] *clockId*)

### Methods

#### compareTo

public int **compareTo** (*Timestamp* o)

#### equals

public boolean **equals** (*Object* obj)

#### getClockId

public byte[] **getClockId** ()

**Returns** the unique identifier of the clock that created this *Timestamp*.

## getTime

```
public long getTime ()
```

Return the time as a 64-bit long, where:

- The higher 32-bit represent the number of seconds since midnight, January 1, 1970 UTC
- The lower 32-bit represent a fraction of 1 second.

WARNING: this time cannot be used with `java.util.Date.Date(long)`. Rather use `getTimeAsInstant()`.

**Returns** the time as a 64-bits NTP time.

## getTimeAsInstant

```
public Instant getTimeAsInstant ()
```

**Returns** the Timestamp's creation time as a `java.time.Instant`.

## hashCode

```
public int hashCode ()
```

## toString

```
public String toString ()
```

## 1.2.2 ZException

```
public class ZException extends Exception
```

An Exception raised by Zenoh.

### Fields

#### **ZN\_FAILED\_TO\_OPEN\_SESSION**

```
public static final Integer ZN_FAILED_TO_OPEN_SESSION
```

#### **ZN\_INSUFFICIENT\_IOBUF\_SIZE**

```
public static final Integer ZN_INSUFFICIENT_IOBUF_SIZE
```

#### **ZN\_INVALID\_ADDRESS\_ERROR**

```
public static final Integer ZN_INVALID_ADDRESS_ERROR
```

**ZN\_IO\_ERROR**

public static final Integer **ZN\_IO\_ERROR**

**ZN\_MESSAGE\_PARSE\_ERROR**

public static final Integer **ZN\_MESSAGE\_PARSE\_ERROR**

**ZN\_PAYLOAD\_HEADER\_PARSE\_ERROR**

public static final Integer **ZN\_PAYLOAD\_HEADER\_PARSE\_ERROR**

**ZN\_PROPERTIES\_PARSE\_ERROR**

public static final Integer **ZN\_PROPERTIES\_PARSE\_ERROR**

**ZN\_PROPERTY\_PARSE\_ERROR**

public static final Integer **ZN\_PROPERTY\_PARSE\_ERROR**

**ZN\_RESOURCE\_DECL\_ERROR**

public static final Integer **ZN\_RESOURCE\_DECL\_ERROR**

**ZN\_TX\_CONNECTION\_ERROR**

public static final Integer **ZN\_TX\_CONNECTION\_ERROR**

**ZN\_UNEXPECTED\_MESSAGE**

public static final Integer **ZN\_UNEXPECTED\_MESSAGE**

**Z\_ARRAY\_PARSE\_ERROR**

public static final Integer **Z\_ARRAY\_PARSE\_ERROR**

**Z\_NO\_ERROR\_CODE**

public static final Integer **Z\_NO\_ERROR\_CODE**

**Z\_STRING\_PARSE\_ERROR**

public static final Integer **Z\_STRING\_PARSE\_ERROR**

## Z\_VLE\_PARSE\_ERROR

public static final Integer **Z\_VLE\_PARSE\_ERROR**

### Constructors

#### ZException

public **ZException** (*String message*)

#### ZException

public **ZException** (*String message*, *Throwable cause*)

#### ZException

public **ZException** (*String message*, int *errorCode*)

#### ZException

public **ZException** (*String message*, int *errorCode*, *Throwable cause*)

### Methods

#### getErrorCode

public int **getErrorCode** ()

#### getErrorCodeName

public *String* **getErrorCodeName** ()

#### toString

public *String* **toString** ()



## 2.1 io.zenoh.net

### 2.1.1 DataHandler

public interface **DataHandler**

A callback interface to be implemented for the reception of subscribed/stored resources. See `Session.declareSubscriber(String, SubMode, DataHandler)` and `Session.declareStorage(String, StorageHandler)`.

#### Methods

##### handleData

public void **handleData** (*String rname*, *ByteBuffer data*, *DataInfo info*)

The method that will be called on reception of data matching the subscribed or stored resource.

#### Parameters

- **rname** – the resource name of the received data.
- **data** – the received data.
- **info** – the *DataInfo* associated with the received data.

### 2.1.2 DataInfo

public class **DataInfo**

Data structure containing meta informations about the associated data.

## Constructors

### DataInfo

protected **DataInfo** (long *flags*, *Timestamp* *tstamp*, int *encoding*, int *kind*)

## Methods

### getEncoding

public int **getEncoding** ()

**Returns** the encoding of the data.

### getKind

public int **getKind** ()

**Returns** the kind of the data.

### getTimestamp

public *Timestamp* **getTimestamp** ()

**Returns** the unique timestamp at which the data has been produced.

## 2.1.3 Eval

public class **Eval**

An Eval (see *Session.declareEval (String, EvalCallback)*).

## Constructors

### Eval

protected **Eval** (zn\_eva\_t *eval*)

## Methods

### undeclare

public void **undeclare** ()

Undeclare the Eval.

**Throws**

- *ZException* – if undeclaration failed.

## 2.1.4 Publisher

public class **Publisher**

A Publisher (see *Session.declarePublisher(String)*).

### Constructors

#### Publisher

protected **Publisher** (zn\_pub\_t *pub*)

### Methods

#### streamCompactData

public void **streamCompactData** (ByteBuffer *data*)

Send data in a *compact\_data* message for the resource published by this Publisher.

##### Parameters

- **data** – the data to be sent.

##### Throws

- *ZException* – if write fails.

#### streamData

public void **streamData** (ByteBuffer *data*)

Send data in a *stream\_data* message for the resource published by this Publisher.

##### Parameters

- **data** – the data to be sent.

##### Throws

- *ZException* – if write fails.

#### streamData

public void **streamData** (ByteBuffer *data*, short *encoding*, short *kind*)

Send data in a *stream\_data* message for the resource published by this Publisher.

##### Parameters

- **data** – the data to be sent.
- **encoding** – a metadata information associated with the published data that represents the encoding of the published data.
- **kind** – a metadata information associated with the published data that represents the kind of publication.

##### Throws

- *ZException* – if write fails.

## undecclare

public void **undecclare** ()  
Undeclare the Publisher.

### Throws

- ***ZException*** – if undeclaration failed.

## 2.1.5 QueryDest

public class **QueryDest** extends `zn_query_dest_t`

A data structure defining which storages or evals should be destination of a query (see *Session.query(String, String, ReplyCallback, QueryDest, QueryDest)*).

### Methods

#### all

public static *QueryDest* **all** ()  
**Returns** a *QueryDest* with kind *Kind.ZN\_ALL*.

#### bestMatch

public static *QueryDest* **bestMatch** ()  
**Returns** a *QueryDest* with kind *Kind.ZN\_BEST\_MATCH*.

#### complete

public static *QueryDest* **complete** ()  
**Returns** a *QueryDest* with kind *Kind.ZN\_COMPLETE*.

#### complete

public static *QueryDest* **complete** (short *nb*)  
Returns a *QueryDest* with kind *Kind.ZN\_COMPLETE* and with the number of storages or evals that should be destination of the query.

### Parameters

- **nb** – the number of storages or evals that should be destination of the query

**Returns** a *QueryDest* with kind *Kind.ZN\_COMPLETE*.

#### none

public static *QueryDest* **none** ()  
**Returns** a *QueryDest* with kind *Kind.ZN\_NONE*.

## 2.1.6 QueryDest.Kind

public enum **Kind**  
The Query destination kind.

### Enum Constants

#### ZN\_ALL

public static final *QueryDest.Kind* **ZN\_ALL**  
All storages/evals.

#### ZN\_BEST\_MATCH

public static final *QueryDest.Kind* **ZN\_BEST\_MATCH**  
The nearest complete storage/eval if there is one, all storages/evals if not.

#### ZN\_COMPLETE

public static final *QueryDest.Kind* **ZN\_COMPLETE**  
Only complete storages/evals.

#### ZN\_NONE

public static final *QueryDest.Kind* **ZN\_NONE**  
no storages/evals.

### Methods

#### fromInt

public static *Kind* **fromInt** (short *numVal*)

#### value

public short **value** ()

## 2.1.7 QueryHandler

public interface **QueryHandler**

A callback interface to be implemented for handling of queries on storages or evals. See *Session.declareStorage(String, StorageHandler)* and *Session.declareEval(String, QueryHandler)*.

## Methods

### handleQuery

public void **handleQuery** (*String rname*, *String predicate*, *RepliesSender repliesSender*)

The method that will be called on reception of query matching the stored/evaluated resource selection. The implementation must provide the data matching the resource *rname* by calling the *RepliesSender.sendReplies(Resource[])* method with the data as argument. The *RepliesSender.sendReplies(Resource[])* method MUST be called but accepts empty data array. This call can be made in the current Thread or in a different Thread.

#### Parameters

- **rname** – the resource name of the queried data.
- **predicate** – a string provided by the querier refining the data to be provided.
- **repliesSender** – a *RepliesSender* on which the *sendReplies()* function MUST be called with the provided data as argument.

## 2.1.8 RepliesSender

public final class **RepliesSender**

Class to be used in a *QueryHandler* implementation to send back replies to a query.

## Methods

### sendReplies

public void **sendReplies** (*Resource[] replies*)

Send back the replies to the query associated with this *RepliesSender* object.

#### Parameters

- **replies** – the replies.

## 2.1.9 ReplyHandler

public interface **ReplyHandler**

A callback interface to be implemented for the reception of replies for a query. See *Session.query(String, String, ReplyHandler)* and *Session.query(String, String, ReplyHandler, QueryDest, QueryDest)*.

## Methods

### handleReply

public void **handleReply** (*ReplyValue reply*)

The method that will be called on reception of replies to the query sent by *Session.query(String, String, ReplyHandler)* or *Session.query(String, String, ReplyHandler, QueryDest, QueryDest)*.

#### Parameters

- **reply** – is the actual reply.

### 2.1.10 ReplyValue

public class **ReplyValue**

A data structure containing one of the replies to a query (see *ReplyHandler.handleReply(ReplyValue)*).

#### Constructors

##### ReplyValue

protected **ReplyValue** (int *kind*, byte[] *srcid*, long *rsn*, String *rname*, ByteBuffer *data*, *DataInfo* *info*)

##### ReplyValue

protected **ReplyValue** (*Kind* *kind*, byte[] *srcid*, long *rsn*, String *rname*, ByteBuffer *data*, *DataInfo* *info*)

#### Methods

##### getData

public ByteBuffer **getData** ()

**Returns** the received data when `ReplyValue.kind` equals *Kind.ZN\_STORAGE\_DATA* or *Kind.ZN\_EVAL\_DATA*.

##### getInfo

public *DataInfo* **getInfo** ()

**Returns** some meta information about the received data when `ReplyValue.kind` equals *Kind.ZN\_STORAGE\_DATA* or *Kind.ZN\_EVAL\_DATA*.

##### getKind

public *Kind* **getKind** ()

**Returns** the Reply message kind.

##### getRname

public String **getRname** ()

**Returns** the resource name of the received data when `ReplyValue.kind` equals *Kind.ZN\_STORAGE\_DATA* or *Kind.ZN\_EVAL\_DATA*.

## getRsn

```
public long getRsn ()
```

**Returns** the sequence number of the reply from the identified storage or eval when `ReplyValue.kind` equals `Kind.ZN_STORAGE_DATA`, `Kind.ZN_STORAGE_FINAL`, `Kind.ZN_EVAL_DATA` or `Kind.ZN_EVAL_FINAL`.

## getSrcId

```
public byte[] getSrcId ()
```

**Returns** the unique identifier of the storage or eval that sent this reply when `ReplyValue.kind` equals `Kind.ZN_STORAGE_DATA`, `Kind.ZN_STORAGE_FINAL`, `Kind.ZN_EVAL_DATA` or `Kind.ZN_EVAL_FINAL`.

## 2.1.11 ReplyValue.Kind

```
public enum Kind
```

The reply message kind.

### Enum Constants

#### **ZN\_EVAL\_DATA**

```
public static final ReplyValue.Kind ZN_EVAL_DATA
```

The reply contains some data from an eval.

#### **ZN\_EVAL\_FINAL**

```
public static final ReplyValue.Kind ZN_EVAL_FINAL
```

The reply indicates that no more data is expected from the specified eval.

#### **ZN\_REPLY\_FINAL**

```
public static final ReplyValue.Kind ZN_REPLY_FINAL
```

The reply indicates that no more replies are expected for the query.

#### **ZN\_STORAGE\_DATA**

```
public static final ReplyValue.Kind ZN_STORAGE_DATA
```

The reply contains some data from a storage.

#### **ZN\_STORAGE\_FINAL**

```
public static final ReplyValue.Kind ZN_STORAGE_FINAL
```

The reply indicates that no more data is expected from the specified storage.



## Methods

### fromInt

public static *Kind* **fromInt** (int *numVal*)

### value

public int **value** ()

## 2.1.12 Resource

public class **Resource**

A resource with a name and a value (data).

## Constructors

### Resource

public **Resource** (*String* *rname*, *ByteBuffer* *data*, int *encoding*, int *kind*)

## Methods

### getData

public *ByteBuffer* **getData** ()

**Returns** the resource value.

### getEncoding

public int **getEncoding** ()

**Returns** the encoding of the resource value.

### getKind

public int **getKind** ()

**Returns** the kind of the resource.

### getRname

public *String* **getRname** ()

**Returns** the resource name.

### 2.1.13 Rname

public class **Rname**  
Utility class for resource name.

#### Methods

##### intersect

public static boolean **intersect** (*String rname1*, *String rname2*)  
Return true if the resource name 'rname1' intersect with the resource name 'rname2'.

##### Parameters

- **rname1** – a resource name
- **rname2** – a resrouce name

### 2.1.14 Session

public class **Session**  
A zenoh-net session.

#### Methods

##### LogException

protected static void **LogException** (*Throwable e*, *String message*)

##### close

public void **close** ()  
Close the zenoh-net session.

##### Throws

- *ZException* – if close failed.

##### declareEval

public *Eval* **declareEval** (*String resource*, *QueryHandler handler*)  
Declare an eval able to provide data matching the provided resource name **resource**.

##### Parameters

- **resource** – the resource to evaluate.
- **handler** – a *QueryHandler* subclass implementing the the callback function that will be called each time a query for data matching the evaluated resource name **resource** is received. The *QueryHandler.handleQuery(String, String, RepliesSender)* function MUST call the provided *RepliesSender.sendReplies(Resource[])* function with the resulting data. *RepliesSender.sendReplies(Resource[])* can be called with an empty array.

**Throws**

- ***ZException*** – if declaration fails.

**Returns** the Eval.

**declarePublisher**

```
public Publisher declarePublisher (String resource)
```

Declare a publication for resource name **resource**.

**Parameters**

- **resource** – the resource name to publish.

**Throws**

- ***ZException*** – if declaration fails.

**Returns** the zenoh *Publisher*.

**declareStorage**

```
public Storage declareStorage (String resource, StorageHandler handler)
```

Declare a storage for all data matching the provided resource name **resource**.

**Parameters**

- **resource** – the resource selection to store.
- **handler** – a *StorageHandler* subclass implementing the callback functions that will be called each time a data matching the stored resource name **resource** is received and each time a query for data matching the stored resource name **resource** is received. The *StorageHandler.handleQuery(String, String, RepliesSender)* function **MUST** call the provided *RepliesSender.sendReplies(Resource[])* function with the resulting data. *RepliesSender.sendReplies(Resource[])* can be called with an empty array.

**Throws**

- ***ZException*** – if declaration fails.

**Returns** the zenoh *Storage*.

**declareSubscriber**

```
public Subscriber declareSubscriber (String resource, SubMode mode, DataHandler handler)
```

Declare a subscription for all published data matching the provided resource name **resource**.

**Parameters**

- **resource** – the resource name to subscribe to.
- **mode** – the subscription mode.
- **handler** – a *DataHandler* subclass implementing the callback function that will be called each time a data matching the subscribed resource name **resource** is received.

**Throws**

- ***ZException*** – if declaration fails.

**Returns** the zenoh-net *Subscriber*.

## info

```
public Map<Integer, byte[]> info ()
```

**Returns** a map of properties containing various informations about the established zenoh-net session.

## open

```
public static Session open (String locator)
```

Open a zenoh-net session.

### Parameters

- **locator** – a string representing the network endpoint to which establish the session. A typical locator looks like this : "tcp/127.0.0.1:7447". If null, open() will scout and try to establish the session automatically.

### Throws

- ***ZException*** – if session establishment fails.

**Returns** a Zenoh object representing the opened zenoh session..

## open

```
public static Session open (String locator, Map<Integer, byte[]> properties)
```

Open a zenoh-net session.

### Parameters

- **locator** – a string representing the network endpoint to which establish the session. A typical locator looks like this : "tcp/127.0.0.1:7447". If null, open() will scout and try to establish the session automatically.
- **properties** – a map of properties that will be used to establish and configure the zenoh session. **properties** will typically contain the "username" and "password" informations needed to establish the zenoh session with a secured infrastructure. It can be set to null.

### Throws

- ***ZException*** – if session establishment fails.

**Returns** a Zenoh object representing the opened zenoh session..

## query

```
public void query (String resource, String predicate, ReplyHandler handler)
```

Query data matching resource name **resource**.

### Parameters

- **resource** – the resource to query.
- **predicate** – a string that will be propagated to the storages and evals that should provide the queried data. It may allow them to filter, transform and/or compute the queried data. .
- **handler** – a *ReplyHandler* subclass implementing the callback function that will be called on reception of the replies of the query.

**Throws**

- *ZException* – if fails.

**query**

public void **query** (*String resource*, *String predicate*, *ReplyHandler handler*, *QueryDest dest\_storages*, *QueryDest dest\_evals*)

Query data matching resource name **resource**.

**Parameters**

- **resource** – the resource to query.
- **predicate** – a string that will be propagated to the storages and evals that should provide the queried data. It may allow them to filter, transform and/or compute the queried data. .
- **handler** – a *ReplyHandler* subclass implementing the callback function that will be called on reception of the replies of the query.
- **dest\_storages** – a *QueryDest* indicating which matching storages should be destination of the query.
- **dest\_evals** – a *QueryDest* indicating which matching evals should be destination of the query.

**Throws**

- *ZException* – if fails.

**writeData**

public void **writeData** (*String resource*, *java.nio.ByteBuffer payload*)

Send data in a *write\_data* message for the resource **resource**.

**Parameters**

- **resource** – the resource name of the data to be sent.
- **payload** – the data.

**Throws**

- *ZException* – if write fails.

**writeData**

public void **writeData** (*String resource*, *java.nio.ByteBuffer payload*, *short encoding*, *short kind*)

Send data in a *write\_data* message for the resource **resource**.

**Parameters**

- **resource** – the resource name of the data to be sent.

- **payload** – the data.
- **encoding** – a metadata information associated with the published data that represents the encoding of the published data.
- **kind** – a metadata information associated with the published data that represents the kind of publication.

**Throws**

- ***ZException*** – if write fails.

## 2.1.15 Storage

public class **Storage**

A Storage (see *Session.declareStorage(String, StorageCallback)*).

**Constructors****Storage**

protected **Storage** (zn\_sto\_t *sto*)

**Methods****undeclear**

public void **undeclear** ()

Undeclare the Storage.

**Throws**

- ***ZException*** – if undeclaration failed.

## 2.1.16 StorageHandler

public interface **StorageHandler** extends *DataHandler*, *QueryHandler*

A callback interface to be implemented by a Storage.

## 2.1.17 SubMode

public class **SubMode** extends io.zenoh.swig.zn\_sub\_mode\_t

Subscription mode (used in *Session.declareSubscriber(String, SubMode, SubscriberCallback)*).

**Methods****periodicPull**

public static *SubMode* **periodicPull** (int *origin*, int *period*, int *duration*)

**Returns** a periodic pull subscription mode with the specified temporal properties.

### periodicPush

public static *SubMode* **periodicPush** (int *origin*, int *period*, int *duration*)

**Returns** a periodic push subscription mode with the specified temporal properties.

### pull

public static *SubMode* **pull** ()

**Returns** the pull subscription mode.

### push

public static *SubMode* **push** ()

**Returns** the push subscription mode.

## 2.1.18 SubMode.Kind

public enum **Kind**

The subscription mode kind.

### Enum Constants

#### ZN\_PERIODIC\_PULL\_MODE

public static final *SubMode.Kind* **ZN\_PERIODIC\_PULL\_MODE**

#### ZN\_PERIODIC\_PUSH\_MODE

public static final *SubMode.Kind* **ZN\_PERIODIC\_PUSH\_MODE**

#### ZN\_PULL\_MODE

public static final *SubMode.Kind* **ZN\_PULL\_MODE**

#### ZN\_PUSH\_MODE

public static final *SubMode.Kind* **ZN\_PUSH\_MODE**

### Methods

#### fromInt

public static *Kind* **fromInt** (short *numVal*)

## value

public short **value** ()

## 2.1.19 Subscriber

public class **Subscriber**

A Subscriber (see *Session.declareSubscriber(String, SubMode, SubscriberCallback)*).

### Constructors

#### Subscriber

protected **Subscriber** (zn\_sub\_t *sub*)

### Methods

#### pull

public void **pull** ()

Pull data for the *SubMode.Kind.ZN\_PULL\_MODE* or *SubMode.Kind.ZN\_PERIODIC\_PULL\_MODE* subscription. The pulled data will be provided by calling the *DataHandler.handleData(String, java.nio.ByteBuffer, DataInfo)* function provided to the *Session.declareSubscriber(String, SubMode, DataHandler)* function.

#### Throws

- *ZException* – if pull failed.

#### undeclare

public void **undeclare** ()

Undeclare the Subscriber.

#### Throws

- *ZException* – if undeclaration failed.

## 2.1.20 ZNet

public final class **ZNet**

### Fields

#### INFO\_PEER\_KEY

public static final Integer **INFO\_PEER\_KEY**



### **INFO\_PEER\_PID\_KEY**

public static final Integer **INFO\_PEER\_PID\_KEY**

### **INFO\_PID\_KEY**

public static final Integer **INFO\_PID\_KEY**

### **PASSWD\_KEY**

public static final Integer **PASSWD\_KEY**

### **USER\_KEY**

public static final Integer **USER\_KEY**



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